CALL FOR PAPERS:
The 7th International Conference on Computers and Games (CG2010)

JAIST, Kanazawa, Japan
24-26 September, 2010

H.J. van den Herik, H. Iida and A. Plaat (editors)

Tilburg, The Netherlands / Kanazawa, Japan

The seventh conference on Computer and Games (CG2010) will be held in Kanazawa, Japan, in conjunction with the 18th WCCC and the 15th Computer Olympiad at JAIST. The conference commences on Friday September 24 at 13.00-17.00h and will take place on three consecutive days; the other days from 8.30h till 12.30h. The conference aims in the first place at providing an international forum for computer-games researchers presenting new results on ongoing work.

The recent successes of the ACG Conferences and the Computers and Games conferences have encouraged the organizers to widen their scope and therefore we encourage contributions on Robotic Pool and Snooker as well as on virtual and video games and modern board games. So, we invite contributors to submit papers on all aspects of research related to computers and games. Relevant topics include, but are not limited to: (1) the current state of game-playing programs for classic and modern board and card games, (2) the current state of virtual and video games, (3) new theoretical developments in game-related research, and (4) general scientific contributions produced by the study of games. Also researchers on topics such as (5) social aspects of computer games, (6) cognitive research of how humans play games, and (7) issues related to networked games are invited to submit their contributions.

Important Dates
Paper Submission   February 15, 2010
Acceptance Notification   April 12, 2010
Camera-ready Papers   May 1, 2010

Paper Submission Requirements
Papers of 8 to 10 pages are preferred. The maximum length is 12 pages. The preferred format for submission is PDF, but Postscript or Word is also acceptable. The paper must be written in the English language. We expect to publish the proceedings in the Lecture Note Series (LNCS/LNAI) format. Please follow the instructions for authors available at the Springer LNCS/LNAI Web: http://www.springer.de/comp/lncs/authors.html.

Refereeing Process
The usual full refereeing process will be executed. Papers will be refereed by members of the Programme Committee. In practice, this means that papers are accepted if their topic suits the conference and their overall quality is acceptable. Accepted papers will be scheduled for presentation during the conference and will be printed as conference proceedings. Authors of accepted papers, or their representatives, are expected to present their papers at the conference. Notice of acceptance of papers will be sent by April 10, 2010 to the principal author. Camera-ready papers are due by May 1, 2010.

Registration

Registration Fee	Early (On or before May 1)	Late (After May 1)
Participants	Euro 170	Euro 200
Students	Euro 100	Euro 120

Admission to the conference and a copy of conference proceedings are included in the conference registration fee.

Proceedings

The editing and processing of the contributions to the proceedings will be led by Prof. H.J. van den Herik, H. Iida, and A. Plaat. The proceedings will be published in 2010. During the conference participants can order (additional) copies.

The Programme Committee consists of: Jaap van den Herik (chair), Hiroyuki Iida (co-chair), Aske Plaat (co-chair) et al.

The Organising Committee consists of: Johanna Hellemons (chair), et al.

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